



Gwen "Shadowsun" BROECKX

SENIOR GAME DEVELOPER
TOOL DEVELOPER
TECHNICAL ARTIST

Hello! I'm Gwen, a 34 years-old
game developer based in France.

I speak French and English
fluently.

Sometimes I like creating
experimental things such as
arcade games or holographic
hardwares.

CONTACT

PARIS - France

contact@shadowsun.pro

<https://shadowsun.pro/>

SKILLS

C#



Unity



HTML/CSS



PHP



Yarn Spinner



LUA



AMPLIFY SHADER EDITOR



HLSL / GLSL



WORK EXPERIENCE

Senior Unity Developer @ Homo Ludens

May 2022 - December 2025

Gameplay Development, UI Integration, Sound Integration & Tooling,
3C Development & Tooling, Fast prototyping, Tech-Art & Experimental
Development, Internal Framework Development & Tooling on **Blooming
Business: Casino**, an unreleased **space management** game, an unannounced
colony-sim prototype and a **strong IP management** game

Founder & Technical Director @ Maratus

June 2019 - April 2022

Analyst, Unity Development, Tool Development, Tech-Art & R&D
Articy:Draft3 integration and scripting
Company management, Treasury, Analytics and Steamworks pipeline

Unity & Tech-Art Teacher @ Technocité

October 2019

Teaching the basics of Unity and Tech-Art to 12 trainees with an art profile

Developer & Technician @ Fishing Cactus

July 2019 - August 2019

Holographic display hardware and software made for showcase at
Gamescom 2019 (Indie Arena Booth) for **Nanotale**

Freelance Unity Developer @ Drag ON Slide

November 2018 - December 2018

VR Puzzle-Reflexion Game Prototyping

Game Developer @ NDA (Non-Disclosure Agreement)

May 2017 - July 2017

Tool Development & Unity Game Development on an unreleased **horror** game

Co-Founder & Technical Director @ Onanagro Studio

November 2016 - October 2019

Entertainment Experimentations

Unity Developer @ Hellion Cat Studio

November 2016 - March 2017

Project Manager & Lead Gamedev on **Kintaro**, Webdev on **TOP MEMO**, Tool
Development, Game Design on Boardgame prototypes

GAMES RELEASED

Blooming Business: Casino

Fully released on Steam - May 2023

ARISEN - Chronicles of Var'Nagal

Fully released on Steam - April 2022

Early access on Steam - September 2021

ARISEN: Prologue

Released on Steam - July 2020

EDUCATION

Game Design (Professional training) @ Technocité Mons

April 2018 - October 2018

AR/VR Workshop (Professional training) @ Technocité Mons

September 2017 - October 2017

Transmedia & Gaming (Professional training) @ Technocité Mons

March 2016 - September 2016

Front-end Webdev (Professional training) @ Technocité Hornu

October 2015 - December 2015

Video Game Specialization (Bac+4) @ ESIAJ/HEAJ Namur

September 2014 - June 2015

Business Computing (Bac+3) @ HELHa Mons

September 2011 - June 2014